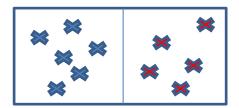
PD 3 2015 – WET WEATHER GAMES – INDOOR ACTIVITIES

- Games can be played in a class room or school hall if available. Designed for easy and quick set up and to be used for small breaks in the classroom environment.
- Activities that are engaging fun and have variations to add depending on skill level and ages.

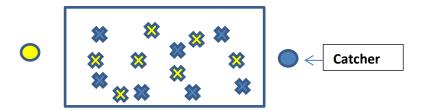
ACTIVITY 1 – BALLOON VOLLEYBALL

- Have space cleared in class room and students divided into two teams.
- Using desks or chairs or a piece of string create a net that divides the two teams apart.
- Using 2-3 balloons teams have 3 plays to hit the balloon over the net to the opposing team.
- To score points the balloon needs to land on the ground in the oppositions court area.
- All players are on their seats and cannot lift their bottoms off the seats to play the balloon.
- Students get to decide where they want to place their seat and change at the end of each full game.
- If a balloon is hit out of the area a team is scored by the opposite team and the balloon is reentered to the game.



ACTIVITY 2 – BALLOON BUCKETBALL

- Have a space cleared in classroom or hall to make a play area similar to a small court.
- Divide class into two teams and each team nominates their catcher (goal) at opposite ends of the game area.
- Players get to place their seats where they want to in the game area and must remain seated when the game commences.
- Teacher enters 2-3 balloons into the game area and the aim is for teams to hit or pass the balloons to members of their team until they get close enough to hit the balloon to their catcher.
- The catcher must remain in their seat and if they catch the balloon from a team member they score a point.
- The game restarts with the defending team hitting off the balloon.
- Allow students to change their seat position after each set game if they wish too.
- Rotate the catcher around.



ACTIVITY 3 – BALLOON TENNIS

- Clear space for students to play the game 1 v 1 or in pairs 2v 2
- Use 2 chairs as a net for each game.
- Players are to hit the balloon over the net to the opposing side.
- If balloon lands on the ground in the opposing player's space they score a point.
- Can be started using right hand only then left etc.....or rolled up newspaper as racquet.
- Can have a mini tournament where students rotate around the room playing different teams.



ACTIVITY 4 – SHAKE KILLER

- Clear and area for students to freely walk about in the classroom or hall.
- To select the killer have students stand in a circle with their heads down and eyes closed.
- Teacher then walks around behind the group and taps 2-4 students on the back. These students will be the killers for this game round.
- All students must walk around the group with their right hand out shaking the hand of people as they are approached.
- Everyone must oblige and shake hands in a gentle manner.
- The killers during their handshake are to squeeze the persons hand firmly to let them know they have been struck by the killer.
- Once your hand is squeezed you are to keep walking but then act out a death 3 slow seconds after your hand was squeezed. Once you have died you stay down and must not let anyone know who the killers are.
- If you think you know who the killer is you can stick your hand up and say "I accuse.......(name)" if you are correct that killer is out, if you are wrong you are then eliminated.
- The killers are trying to eliminate everyone while the others are trying to identify the killers.

ACTIVITY 5 – LOOK UP LOOK DOWN

Material Needed: None Time Required: 10 minutes

Group Size: 10-200

Purpose: Physical energizer

- 1. Arrange participants into groups of 12-20 members.
- 2. Have participants stand in a tight circle, shoulder to shoulder.
- 3. Explain that when you (the facilitator) says, "look down" everyone must look at the ground. And when you say, "Look up" everyone must look up and stare directly at the face of another person. If two people look up and stare at each other, they must scream and then step out of the circle. The rest of the participants who didn't make eye contact with another person will continue staring until the facilitator says, "Look down" again. Play continues until there are only 2-3 people left in the circle.

Variations:

If you have more than one circle of Look Up Look Down going on, you will want a facilitator who knows the rules in each group.

With a very large group, you may have several circles of Look Up Look Down going on at the same time. If that is the case, once group members stare at another person, and scream, they must then run clockwise to the next circle and join their game. Your circles keep fluctuating in size. The game continues until you run out of time.